

Dimitri Sabadie

91 rue de Montreuil
75011

+33 620 093 219

dimitri.sabadie@gmail.com

<https://github.com/phaazon>

<https://phaazon.net>

<https://phaazon.net/blog>

Born on 15th of March 1992

French driving license (B)

French nationality

Software Engineer

Skills

Programming languages	Rust, Haskell, C, C++ , C#, D, Elm, Idris, Java, Javascript, Python
Shading languages	GLSL330-450
Scripting languages	Bash, sh, zsh, Perl
OS	Mac OSX, GNU/Linux , Windows
Web servers & APIs	Apache, Nginx, Happstack, django, servant-* , warp, rocket-rs
Build systems	shell, cabal, CMake, git , make, docker , autoconf, automake, cargo , rancher, ansible
Markup languages	CSS, HTML, Markdown , Pandoc
Storage	SQL Server, MySQL, Oracle, sqlite, mongodb, PostgreSQL , Event Store, LevelDB
Debug & Testing	gdb/pdb, valgrind, perf, rr, lldb, gtest, gmock
Misc	JNI, React Native, djinni, polly

Experience

Open Source / Free software (non-exhaustive)

As an author

spectra	Rust demoscene framework (rendering, animation, synchronisation, sound).
luminance	Rust / Haskell graphics framework (type-safe, stateless, OpenGL / Vulkan).
gls!	Rust GLSL450 parser and various compilers / transpilers.
wavefront	Haskell Wavefront OBJ loader.
warmy	Scarce resource hot-reloading Rust crate.
al	OpenAL 1.1 Haskell binding.
splines	Splines in N dimensions.
monad-journal	Pure monadic logger (typeclass and monad transformer).
phaazon.net	Written with Servant; hosts my portfolio and my blog.
tellbot	Bot IRC (HTML link detection, messaging, channel administration, etc.).

[hid](#) HID Haskell binding (via libusb).

As a contributor

rust-lang/rfcs	Several RFCs and design docs submitted, accepted/implemented.
sebcrozet/nalgebra	Quaternion exponentiation / various generic fixes.
google/font-rs	Various Rust fixes (enhancements, good style coding, etc.).
PistonDeveloppers/wavefront_obj	Added more parser elements.
corsis/clock	Patch for Windows monotonic clocks.
ekmett/gl	Fixed the specifications (gl.xml) parser.
ekmett/linear	Added dilatation matrices in N dimensions.
fpco/stackage	Stackage LTS snapshots contribution with all my Haskell packages.
kazu-yamamoto/ghc-mod	Fixed compiler bugs and helped adding monad-journal.

Demoscene

Outline Invitation	PC Demo Linux/Windows released at Revision 2017.
Céleri Rémoulade	PC Demo Linux/Windows released at Evoke 2016.
Heat Station	Intro 64k Windows released at Evoke 2013.
Lightning Road To Liquid Radiator	Intro 64k Linux released at Outline 2013.

Employment experience

2018 – present	Ledger – Software Engineer on core lib (C/C++/JS/React Native/Java/JNI/Scala/Rust, cryptography, blockchain)
2017 – 2018 1.8 years	Vente-privee.com – Software Engineer (OMS, Order Management System, micro-services, web APIs, front, back, fullstack).
2015 – 2017 1.5 years	Sculpteo – Software Engineer (shading, mesh reparation, format parser, site integration, sysadmin / stack architecture, production solutions, front, back, etc.).
2012 – 2015 3 years	Essilor – Industrialization and Production manager assistant (production and infrastructure).
2012 (3 months)	Multeegaming – Trainee Web Zend Framework.

Education

2012 – 2015	École Française d'Électronique et d'Informatique (EFREI) – Software Engineer CTI
2014	Ten weeks long immersion in England – Staffordshire University
2010 – 2012	IUT Bordeaux 1 département informatique – DUT Informatique
2008 – 2010	Lycée Les Iris – Baccalauréat SSI Mathématiques AB

Languages

Français	Native
English	Professional proficiency (TOEIC 915, ILR 4)

Miscellaneous

Sport, swimming, wakeboard, skiing, demoscene, numeric art, music, electric guitar, cinema, chocolatinés...